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With everything readers need to know about how to execute their research project, this book is written specifically for information systems (IS) and computing students. It introduces key quantitative and qualitative research methods, makes sense of underlying philosophies, and helps readers navigate and assess existing academic papers.

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The whole research process was organized and implemented according to the typical model of research process used in the field of information systems (Oates, 2006). While solving the practical task...

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research approaches with which they are not currently familiar. IS researchers study how information systems are developed and used by individuals, groups, organizations, and society. Often those information systems involve the use of computers. IS researchers study the interaction between the social sphere of

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2 Reviews. With everything readers need to know about how to execute their research project, this book is written specifically for information systems (IS) and computing students. It introduces key quantitative and qualitative research methods, makes sense of underlying philosophies, and helps readers navigate and assess existing academic papers. Special features support students as they bridge the gap between theory and practice.

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Researching information systems and computing. Briony J. Oates. SAGE, Jan 12, 2006 - Business & Economics - 341 pages. 0 Reviews. With everything readers need to know about how to execute their...

With everything readers need to know about how to execute their research project, this book is written specifically for information systems (IS) and computing students. It introduces key quantitative and qualitative research methods, makes sense of underlying philosophies, and will help readers navigate and assess existing published academic papers. Throughout readers are supported by pedagogical features such as learning objectives, explanations, discussion questions, evaluation guides and suggestions for further reading.

With everything readers need to know about how to execute their research project, this book is written specifically for information systems (IS) and computing students. It introduces key quantitative and qualitative research methods, makes sense of underlying philosophies, and helps readers navigate and assess existing academic papers. Special features support students as they bridge the gap between theory and practice. These include: - research examples from the IS and computing disciplines; - suggestions on how to build internet research into each method mentioned; - an explanation of how knowledge is created, drawing an analogy between this and the creation of software systems Throughout, readers are supported by pedagogical features such as learning objectives, explanations, discussion questions, evaluation guides and further reading.

Written specifically for information systems (IS) and computing students and providing everything they need to know about executing a research project, this best-selling textbook introduces key quantitative and qualitative research methods, makes sense of underlying philosophies, and helps readers navigate and assess existing academic papers. Packed with examples from the IS and computing disciplines, definitions, evaluation guides and further reading suggestions, this fully updated second edition of Research Information Systems and Computing supports students of all levels in bridging the gap between theory and practice.

It is 5 years since the publication of the seminal paper on "Design Science in Information Systems Research" by Hevner, March, Park, and Ram in MIS Quarterly and the initiation of the Information Technology and Systems department of the Communications of AIS. These events in 2004 are markers in the move of design science to the forefront of information systems research. A sufficient interval has elapsed since then to allow assessment of from where the field has come and where it should go. Design science research and behavioral science research started as dual tracks when IS was a young field. By the 1990s, the influx of behavioral scientists started to dominate the number of design scientists and the field moved in that direction. By the early 2000s, design people were having difficulty publishing in mainline IS journals and in being tenured in many universities. Yes, an annual Workshop on Information Technology and Systems (WITS) was established in 1991 in conjunction with the International Conference on Information Systems (ICIS) and grew each year. But that was the extent of design science

recognition. Fortunately, a revival is underway. By 2009, when this foreword was written, the fourth DESRIST conference has been held and plans are afoot for the 2010 meeting. Design scientists regained respect and recognition in many venues where they previously had little.

Computers and telecommunications have revolutionized the processes of scientific research. How is this information technology being applied and what difficulties do scientists face in using information technology? How can these difficulties be overcome? *Information Technology and the Conduct of Research* answers these questions and presents a variety of helpful examples. The recommendations address the problems scientists experience in trying to gain the most benefit from information technology in scientific, engineering, and clinical research.

Qualitative research has become a legitimate approach within the information systems community, but researchers have traditionally drawn upon material from the social sciences given the absence of a single source relevant to them. *Qualitative Research in Information Systems: A Reader* represents just such a volume and is both timely and relevant. Information systems and qualitative research articles are now widely used for teaching on many upper level courses in information systems, and there is demand for a definitive collection of these readings as a basic reader and teaching text. This book expertly brings together the seminal works in the field, along with editorial introductions to assist the reader in understanding the essential principles of qualitative research. The book is organized according to the following thematic sections: · Part I: Overview of Qualitative Research · Part II: Philosophical Perspectives · Part III: Qualitative Research Methods · Part IV: Modes of Analyzing and Interpreting Qualitative Data *Qualitative Research in Information Systems: A Reader* should become the benchmark reference point for students and researchers in information systems, management science and others involved in information technology needing to learn about qualitative research.

The flood of information technology (I.T.) products and services entering the market place often obscures the need to nurture the research enterprise. But as I.T. becomes integrated into all aspects of society, the need for research is even greater. And the range of issues that need to be addressed is broader than ever. This new book highlights the fundamental importance of research to ensure that I.T. meets society's expanding needs. Against the background of dramatic change in the I.T. landscape, the committee examines four key questions: Is the scope of I.T. research broad enough-particularly in the arena of large-scale systems-to address government, business, and social applications? Are government and industrial sponsors providing sufficient funding for I.T. research? Is the research net big both big and diverse enough to capture sufficient financial and intellectual resources to advance the field? Are structures and mechanisms for funding and conducting research suited to the new sets of research challenges?

"This book provides a comprehensive understanding and coverage of the various theories, models and related research approaches used within IS research"--Provided by publisher.

The past 50 years have witnessed a revolution in computing and related communications technologies. The contributions of industry and university researchers to this revolution are manifest; less widely recognized is the major role the federal government played in launching the computing revolution and sustaining its momentum. *Funding a Revolution* examines the history of computing since World War II to elucidate the federal government's role in funding computing research, supporting the education of computer scientists and engineers, and equipping university research labs. It reviews the economic rationale for government support of research, characterizes federal support for computing research, and summarizes key historical advances in which government-sponsored research played an important role. *Funding a Revolution* contains a series of case studies in relational databases, the Internet, theoretical computer science, artificial intelligence, and virtual reality that demonstrate the complex interactions among government, universities, and industry that have driven the field. It offers a series of lessons that identify factors contributing to the success of the nation's computing enterprise and the government's role within it.

This book includes a selection of the articles accepted for presentation and discussion at the second International Symposium on Qualitative Research (ISQR2017), held in Salamanca, Spain, July 12-14, 2017. ISQR2017 is part of the Iberian-American Congress on Qualitative Research (CIAIQ), and featured four main application fields (Education, Health, Social Sciences, and Engineering and Technology) and seven main subjects: Rationale and Paradigms of Qualitative Research; Systematization of approaches with Qualitative Studies; Qualitative and Mixed Methods Research; Data Analysis Types; Innovative Processes of Qualitative Data Analysis; Qualitative Research in Web Contexts; Qualitative Analysis with the Support of Specific Software. This book is a valuable resource for academics, researchers, teachers and students who need information on the above topics, as well as on the use of Computer Assisted Qualitative Data Analysis (CAQDAS).

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